Question
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Generating Method Arguments with objectgenerator

Hi *,

I want to dynamically generate the arguments of a method during compile time.

'For example, I want the following method

```
ClassMethod DoCleverStuf() As %Status [ CodeMode = objectgenerator ]
{
    do %code.WriteLine("    Set tSC = $$$OK")
    ...
}
```

to look like this in the .int code.

```
ClassMethod DoCleverStuf(pValue1 As %Integer, pValue2 As %String) As %Status [ CodeMode = objectgenerator ]
{
    // some generated code will be here
}
```

Is this possible? Or alternativel;y, can I generate a whole method at compile time?

Thanks.

#ObjectScript #InterSystems IRIS
Product version: IRIS 2022.3