
Question

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Can objectgenerators see compile flags?

If I'm using an objectgenerator, is there a way to check the compile flags and have it behave differently based on which flags are set?

And as a tangent, is there a list somewhere of what compile flags there are?

[#Compiler #InterSystems IRIS](#)

Product version: Caché 2018.1

Source URL: <https://community.intersystems.com/post/can-objectgenerators-see-compile-flags>