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Implementing an IMAP Client in InterSystems IRIS - part II

In the first part we got a quick introduction on the IMAP protocol commands, now it's time to use IRIS and implement them and create our own IMAP client!

IRIS Email Framework

The IRIS platform has default interfaces and classes for working with email. Developers originally designed those artifacts for POP3 implementation. However, this doesn't mean that we can't use and extend these interfaces and classes to implement an IMAP client. So let's talk about them:

- %Net.FetchMailProtocol: This is the base class for email retrieval. The IMAP client extends it.
- %Net.MailMessage: This is the MIME message. It extends %Net.MailMessagePart.
- %Net.MailMessagePart: This encapsulates a MIME message part for multipart messages. This class has an array for itself, enabling a tree representation of message subparts.
- %Net.MIMEReader: This utility class has methods to parse a message's MIME content, generating a %Net.MIMEPart instance.
- %Net.MIMEPart: This encapsulates the message's MIME parts and provides methods to get information about them.

Implementing an IMAP Client

In this section, we present implementation details about an IMAP client, an inbound interoperability adapter, and a simple production example. Note that, in favor of saving space, we won't show most implementation methods. Instead, we link to each one's full implementation details. You can find the complete source code on [GitHub](#).

Creating a Basic IMAP Client

As we discussed before, IMAP is a plain text-based protocol over TCP. This means the base code to implement a client for such a protocol is a TCP client.

The IRIS platform provides standard ObjectScript [commands to perform I/O operations](#): OPEN, USE, READ, WRITE, and CLOSE.

Here is a simple example of how to connect to the MS Outlook server, log in, then log out:

```
ClassMethod SimpleTest()
{
    // connection configuration
    SET dev = "|TCP|993"
    SET host = "outlook.office365.com"
```

```
        SET port = "993"
        SET mode = "C"
        SET sslConfig = "ISC.FeatureTracker.SSL.Config"
        SET timeout = 30
        // connection to MS Outlook IMAP server
        OPEN dev:(host:port:mode:/TLS=sslConfig):timeout
        THROW:('$TEST) ##class(%Exception.General).%New("Sorry, can't connect...")
        USE dev
        READ resp($INCREMENT(resp)):timeout
        WRITE "TAG1 LOGIN user@outlook.com password", !
        READ resp($INCREMENT(resp)):timeout
        WRITE "TAG2 LOGOUT", !
        READ resp($INCREMENT(resp)):timeout
        CLOSE dev
        // come back to default device (terminal) and prints responses
        USE 0
        ZWRITE resp
}
```

This is its output:

```
USER>d ##class(dc.Demo.Test).SimpleTest()
resp=3
resp(1)="* OK The Microsoft Exchange IMAP4 service is ready. [QwBQ..AA==]"_$c(13,10)
resp(2)="TAG1 OK LOGIN completed."_$c(13,10)
resp(3)="* BYE Microsoft Exchange Server IMAP4 server signing off."_$c(13,10)_"TAG2 O
K LOGOUT completed."_$c(13,10)
```

There are some highlights in this code:

- We set the mode variable to C, which is carriage return mode. This setting is mandatory for IMAP.
- The flag /TLS establishes a secure layer of communication (SSL). We must set this flag value to a valid SSL IRIS connection.
- The OPEN command initiates the connection.
- The special boolean variable $TEST returns 1 when a command with a timeout is successful or 0 if the timeout expires. In this example, if the OPEN command exceeds 30 seconds, the code throws an exception.
- After a connection is established successfully, the command USE owns the TCP device, redirecting all READ and WRITE commands to this device.
- The WRITE command issues commands to the IMAP server, and the READ command gets their output.
- To finish the connection, we must use the CLOSE command.
- After owning the device, all calls to READ and WRITE commands execute on the device specified in the dev variable, after using the USE dev command. To come back to the terminal and write to it again, you need to issue a USE 0 command first.

Each READ command has a limited buffer to store the server response. When the response size exceeds this limit, you need to issue another READ command to read the complete response. Of course, it's possible to increase the buffer size, but a better approach is to be ready to deal with such a situation.

As we discussed before, IMAP requires a tag for each command. This tag is helpful to check if the code retrieved the complete response or if it needs to issue another READ command. In this case, we

implement the [ReadResponse](#) method to ensure the code reads the whole message.

Implementing the %Net.FetchMailProtocol Interface for IMAP

The %Net.FetchMailProtocol abstract class abstracts email retrieval on the IRIS platform. We implement the following methods:

- Connect: This establishes a connection to the IMAP server and logs in a user.
- GetMailBoxStatus: This gets the size of the mailbox and how many messages are in it.
- GetSizeOfMessages: This gets the size of one or all messages identified by a message number.
- GetMessageUIDArray: This gets an array with one or all message UIDs in the inbox.
- GetMessageUID: This gets the UID corresponding to a message number.
- Fetch: This retrieves a message's content, possibly multipart content, identified by a message number. It retrieves the message content encapsulated in a %Net.MailMessage object.
- FetchFromStream: This is the same as Fetch, but gets content from an encapsulated EML message content in a %BinaryStream object, instead of calling the IMAP server.
- FetchMessage: This is the same as Fetch, but returns specific message headers in ByRef variables.
- FetchMessageInfo: This retrieves only message headers and the text of the message.
- DeleteMessage: This adds a message to the deletion array.
- RollbackDeletes: This cleans up the deletion array.
- QuitAndCommit: This deletes all messages in the deletion array and disconnects from the IMAP server.
- QuitAndRollback: This cleans up the deletion array and disconnects from the IMAP server.
- Ping: This pings the IMAP server to keep the session alive.

First, we create a new class to implement the interface: [dc.Demo.IMAP](#). This class inherits several properties, which we must set to establish a connection to the IMAP server.

We create a helper class as well: [dc.Demo.IMAPHelper](#). This class parses methods for IMAP responses, gets all parts of a multipart message, and stores peripheral features, including a method to send commands and ensure the entire response is read.

The first method we implement is the [Connect](#) method. This method establishes a connection to the IMAP server using the configuration encapsulated in the class properties. It issues a login as well. This method uses the IRIS platform's OPEN command to establish the connection to the IMAP server and the IMAP command LOGIN to authenticate to the server.

The next method we implement is [GetMailBoxStatus](#). This method uses the SELECT command to select a mailbox and it brings some additional information as well, like how many messages are in the mailbox.

IMAP doesn't have a ready-to-use command to get the size of all messages. Of course, it's possible to iterate through all messages and sum their sizes. However, this strategy will probably cause slowness issues. So in this implementation, we don't retrieve the size for all messages.

The next method is [GetSizeOfMessages](#). This method gets the size of one or more messages in the inbox. When no message number is defined, this method throws an exception due to the same IMAP limitation we explained for the [GetMailBoxStatus](#) method. We use the IMAP command FETCH <message_number> (RFC822.SIZE) to retrieve a message size by its number.

The [GetMessageUIDArray](#) method comes next, which uses the IMAP commands SELECT and UID SEARCH [ALL ¦ <message_number>] and parses its response to get the UID array.

The next method is GetMessageUID. This method gets a UID for a defined message number and uses the same logic as the GetMessageUIDArray method.

Following this is the Fetch method. It uses the IMAP commands SELECT and FETCH <messagenumber> BODY   to retrieve message content, which is coded in MIME format. Fortunately, the IRIS platform has a reader for MIME content, the %Net.MIMEReader class. This class gets the message in a stream and returns the parsed message in a %Net.MIMEPart object.

After getting the MIME content, the method creates a %Net.MailMessage object, fills it with data from the %Net.MIMEPart object, and returns it.

The MIME content is encapsulated in a %Net.MIMEPart object that maps into a %Net.MailMessagePart object through the GetMailMessageParts method in the dc.Demo.IMAPHelper class.

The next method is FetchFromStream. This method receives a stream object with an EML message and converts it to a %Net.MailMessage object. This method does not retrieve content from the server.

Following are the FetchMessage and FetchMessageInfo methods, which are special cases of the Fetch method.

The DeleteMessage method marks a message for deletion, whereas the RollbackDeletes method just cleans up the array of messages marked for deletion.

Next is the QuitAndCommit method. It disconnects from the IMAP server and calls the method CommitMarkedAsDeleted for message deletion.

The method QuitAndRollback just disconnects from the IMAP server and cleans up the array of messages marked for deletion.

The last method, Ping, issues a NOOP command to keep the IMAP session alive.

Implementing an Inbound Interoperability Adapter for IMAP

The base class for email interoperability inbound in the IRIS platform is EnsLib.EMail.InboundAdapter. This inbound adaptor requires these configurations:

- The email server host address
- The email server port
- A credential ID which stores the username and password for accessing the server
- An SSL configuration

This class was extended to create a new IMAP inbound adapter class: dc.Demo.IMAPInboundAdapter.

To use this new adapter, we set which mailbox to use in the Mailbox production parameter. Its default value is INBOX.

The implementation is simple, it just overrides the MailServer property and sets its type to dc.Demo.POP3ToIMAPAdapter IMAP client. This adapter maps the POP3 flow to the IMAP one, as the base adapter class was designed for POP3 commands.

Thus, this POP3 to IMAP adapter enables us to perform all the original inbound adapter logic using IMAP commands instead of POP3 commands.

In the dc.Demo.POP3ToIMAPAdapter class, we use the IMAP client IMAPClient of type dc.Demo.IMAP as a proxy for server communication. However, as dc.Demo.POP3ToIMAPAdapter extends %Net.POP3, it must override all abstract methods in %Net.FetchMailProtocol.

Also, we had to implement new methods that the %Net.POP3 client had implemented directly: ConnectPort and FetchMessageHeaders. In the same way, we created ConnectedGet and SSLConfigurationSet methods to set and get properties that %New.POP3 also implemented directly.

Setting up a Simple Production

To make all these classes work together, we set up a simple production. Check out Creating a Production to get more information about IRIS Interoperability productions.

This production includes a business service and a business operation, which uses the IMAP inbound adapter to check for new messages. This code was inspired by the Demo.Loan.FindRateProduction interoperability sample.
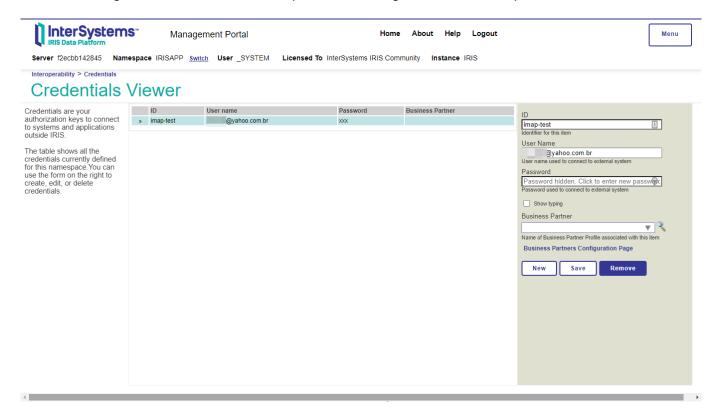
In short, this production:

- Uses the GetMessageUIDArray method to get all available messages in the configured mailbox
- Loops over them, tracing their output, fetched by the Fetch method
- Checks if each message subject matches a criterion — starting with "[IMAP test]"
- Responds to the sender if the message subject matches the criteria, otherwise ignores the message
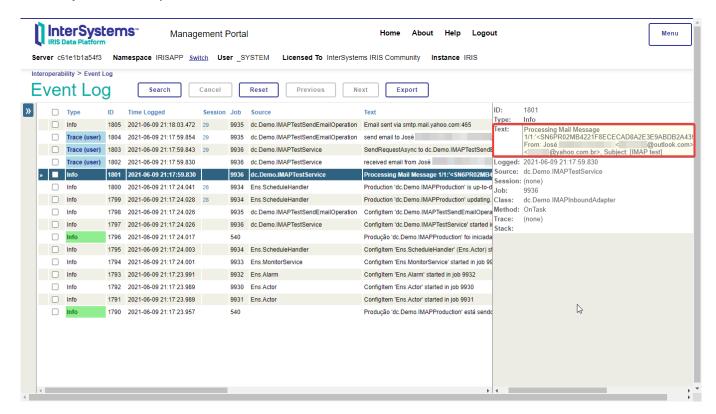- Deletes all of the messages so that it won't analyze them again

In this example, we configure an IMAP server from Yahoo Mail imap.mail.yahoo.com, on port 993. We

also use the default IRIS SSL configuration " ISC FeatureTacker.SSL.Config" .
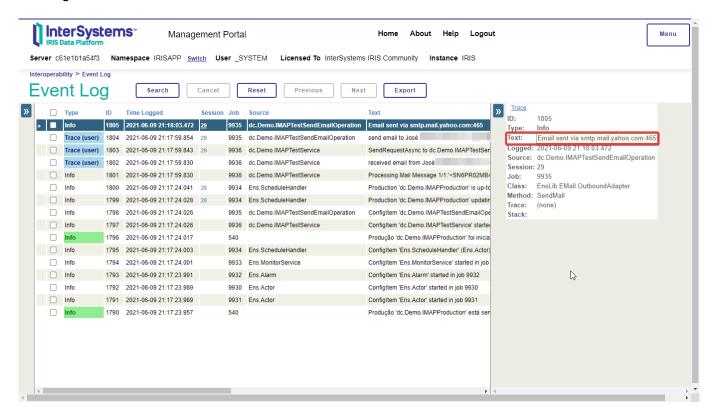
Next, we configure a credential called imap-test containing a username and password, as follows:
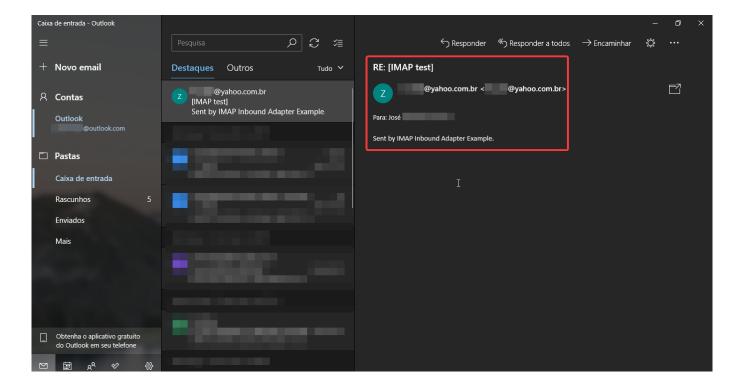

As the image below shows, the production starts and keeps querying the IMAP server for new messages. When there are new messages, the inbound adapter grabs their information, like the header and subject, and lets production take further action based on this information.
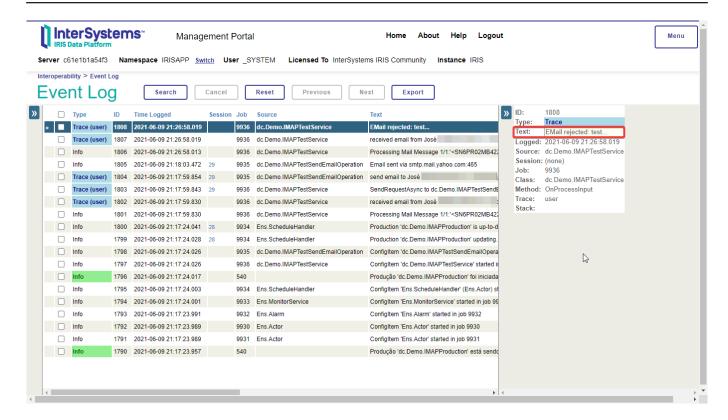
In this example, the production checks if the message subject starts with "[IMAP test]" and sends back a message to the sender.

When a message doesn't match the criteria, production just ignores it.

Conclusion

In this article, we discussed an IMAP client implementation. First, we explored some essential background on IMAP and its main commands. Then, we detailed the implementation, covering the client itself and how to connect it to the IRIS platform. We also presented an extension to the default interoperability adapter to use IMAP, and a simple production example.

Now that you know more about IMAP and its settings and you know how to connect it to IRIS, you can set up email capabilities in your applications. To learn more about the IMAP topics we discussed here, explore the resources below.

Resources

- Atmail's IMAP 101: Manual IMAP Sessions
- Fastmail's Why is IMAP better than POP?
- IETF's Internet Message Access Protocol
- IETF's Multipurpose Internet Mail Extensions (MIME) Part One: Format of Internet Message Bodies
- InterSystems' I/O Devices and Commands
- InterSystems' Using the Email Inbound Adapter
- Nylas' Everything you need to know about IMAP

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Source URL: https://community.intersystems.com/post/implementing-imap-client-intersystems-iris-part-ii