Question

Alex Kogan · Jan 11, 2019

Creating a Unit test which tests partial routines

I was wondering if anyone has ever created a unit test which would run testing a mac routine (old fashion), via 1. Setup all the variables.

2. Run a unit test on routine from line x to line x + 100...

I know it sounds a bit odd, since line numbers do change, and therefore - these unit tests may not be as stable.

Just curious if anyone ever wrote something like this. Obviously in some older code there may be a routines out there which have 1000 's of lines of code, and testing the entire thing is extremely difficult, but testing a small logically bound chunks - would be useful.

Not sure if anyone came across this and how was it implemented.

Thank you,

Alex

#ObjectScript #Testing #Caché

Source URL: https://community.intersystems.com/post/creating-unit-test-which-tests-partial-routines