Question
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[Fixed] License limit exceeded

Hello Community,

I recently encountered a issue with Caché and I can't figure out where the problem is coming from.

I noticed that the license limit (200) was reached whenever I was opening my Studio (so it seems). When this occurs, I restart Caché (with the Cube in the Taskbar), and the number of license used is back to 1%, but grows back after. The time taken before the number of license grows back again looks pretty random.

Here is a couple of screenshots :

Does anybody know where the problem might come from ?

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