
Question

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How to dynamically change the entry defined in SQL storage map

I have a class and I would like to dynamically change its selectivity attribute in run-time and then call
\$system.OBJ.Compile to

recompile the class. I have changed the selectivity to a global, but it seems like it does not work. Any suggestions?
Thanks.

```
<Property name="field1">  
<AverageFieldSize>8.91</AverageFieldSize>  
<Selectivity>^selectivity</Selectivity>  
</Property>
```

[#Caché](#) [#Compiler](#)

Source URL: <https://community.intersystems.com/post/how-dynamically-change-entry-defined-sql-storage-map>