Question

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How to set compilation flags/qualifiers?

I have the following problem:

- There are several classes with method generators, which needs to be compiled during every compilation
- I have "ckub" qualifiers enabled in studio
- I don't want to remove "u" qualifier because I need it very much in another namespaces

So how do I force classes with method generators to recompile when "u" qualifier is present?

Currently I solved this problem by setting studio qualifiers setting to "cukb /checkuptodate=expandedonly" which solved my problem, but I'd like some clarification as to why it helped. Here's checkuptodate qualifier description:

Name: /checkuptodate

Description: Skip classes or expanded classes that are up-to-date.

Type: enum

Enum List: none,all,expandedonly,0,1

Default Value: expandedonly

Present Value: all Negated Value: none

Questions:

- 1. What is an "expanded class"?
- 2. Why explicitly setting /checkuptodate=expandedonly forces classes with generators to compile every time?
- 3. Is there any other, cleaner way to force classes with generators to compile every time?

#Caché #Compiler #Studio #ObjectScript

Source URL: https://community.intersystems.com/post/how-set-compilation-flagsqualifiers